


Success Chances for a

When somebody with a pool of   makes a check, these are their chances of success.

Purple	Red	Fail	1 Success	2 Successes	3 Successes	4 Successes
0	0	2.8%	12.5%	24.5%	27.6%	19.8%
1	0	10.5%	17.4%	24.7%	23.4%	15.1%
2	0	20.1%	20.0%	23.2%	19.2%	11.3%
3	0	30.5%	20.7%	20.7%	15.4%	8.4%
4	0	40.8%	20.0%	17.8%	12.2%	6.2%
0	1	14.1%	20.0%	25.0%	21.3%	12.6%
1	1	24.8%	21.4%	22.5%	17.1%	9.4%
2	1	35.6%	21.2%	19.5%	13.5%	6.9%
3	1	46.0%	19.8%	16.5%	10.5%	5.0%
0	2	30.0%	22.3%	21.4%	15.0%	7.7%
1	2	41.0%	21.2%	18.1%	11.7%	5.6%
2	2	51.2%	19.2%	14.9%	8.9%	4.0%
0	3	46.6%	20.7%	16.5%	9.9%	4.5%
1	3	56.4%	18.3%	13.3%	7.5%	3.2%
0	4	61.4%	17.1%	11.7%	6.2%	2.5%

This means:

- Hitting in melee has an 80% chance of success.
- Hitting an adversary 1 in melee has a 75% chance of success.
- Hitting an adversary 2 in melee has a 70% chance of success.
- Casting an attack spell Fireball ( w/ burn and blast) has a 60% chance of success.